

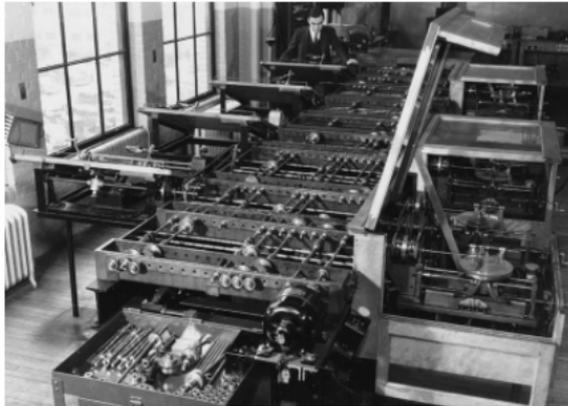
# Additive Assembly of Functional Digital Materials



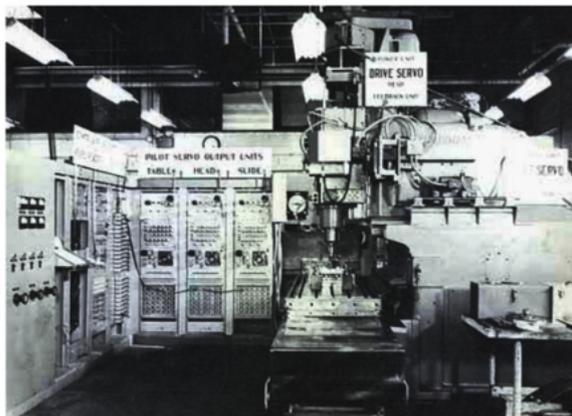
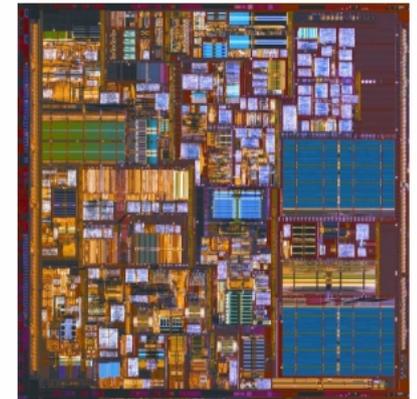
# Digital Revolutions



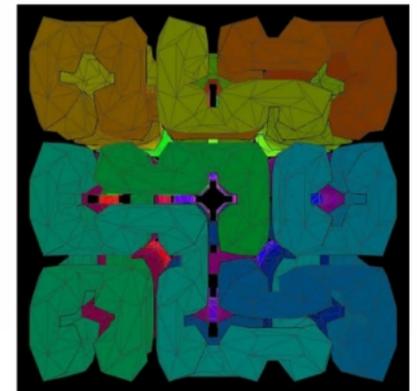
analog → digital communication  
~1945



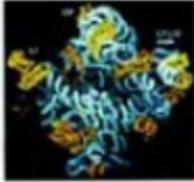
analog → digital computation  
~1955



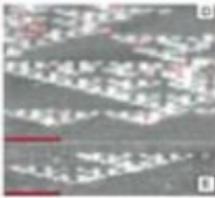
analog → digital fabrication  
~2005



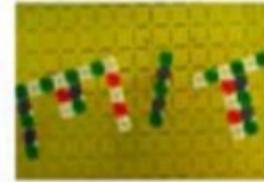
**BIOLOGY**



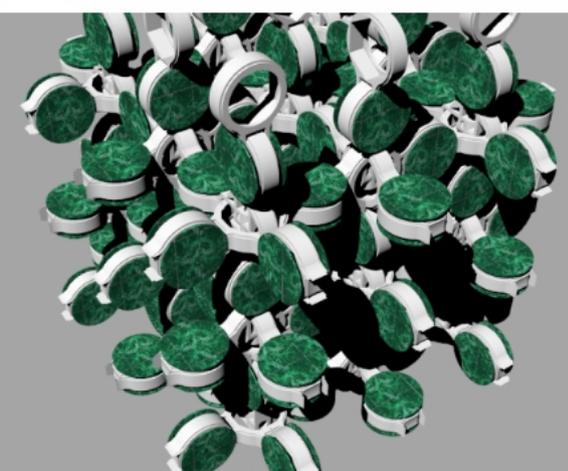
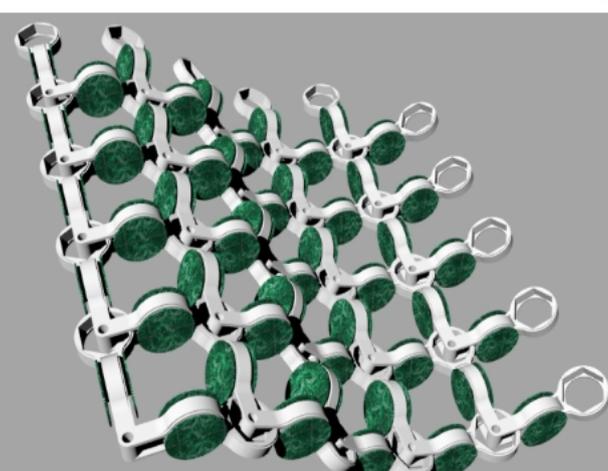
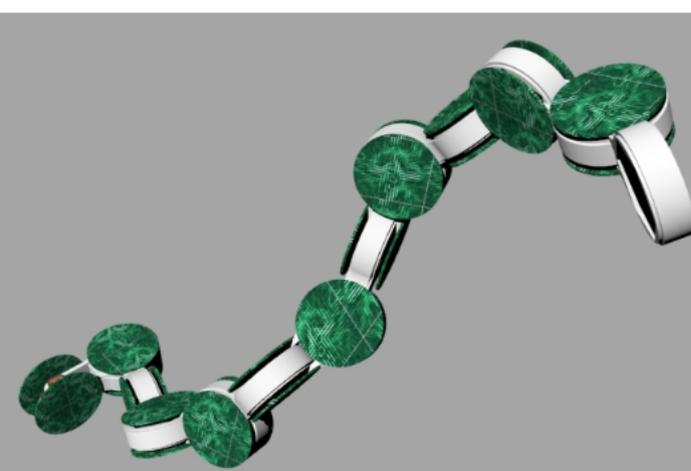
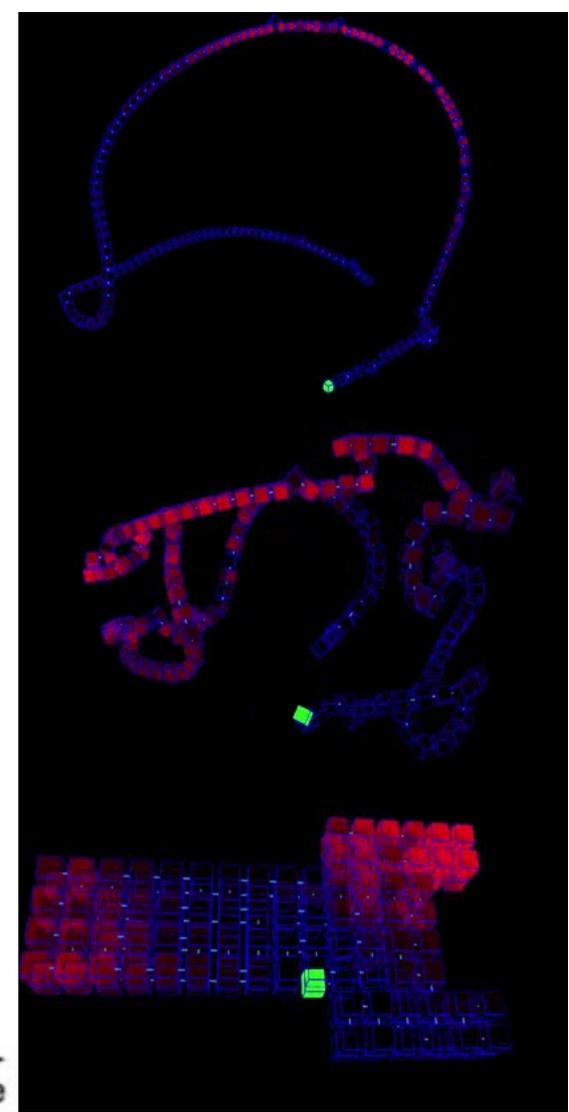
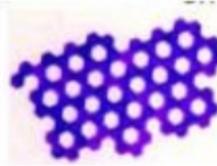
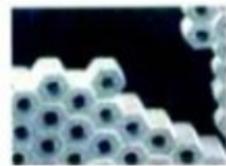
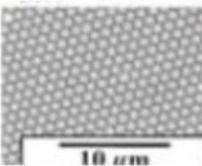
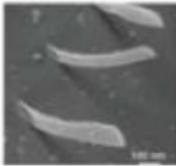
**PROGRAMMABLE ASSEMBLY**



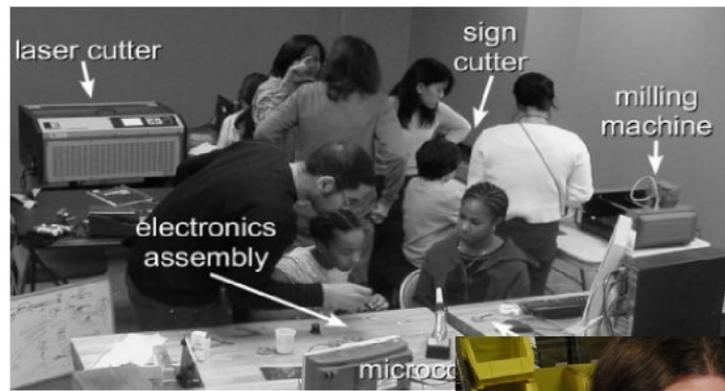
**CODED ASSEMBLY**



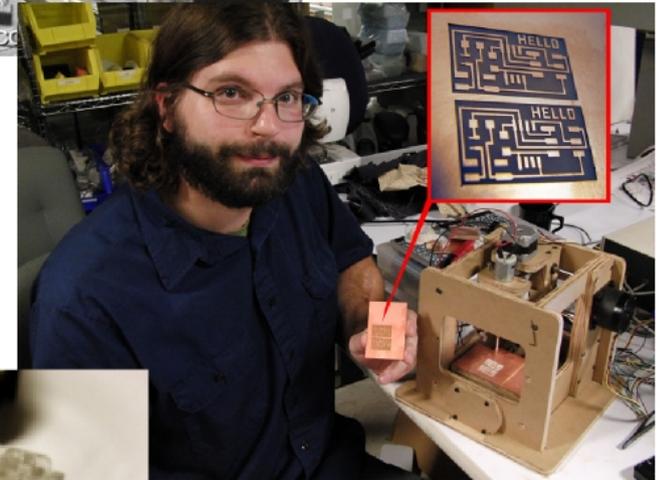
**SELF ASSEMBLY**



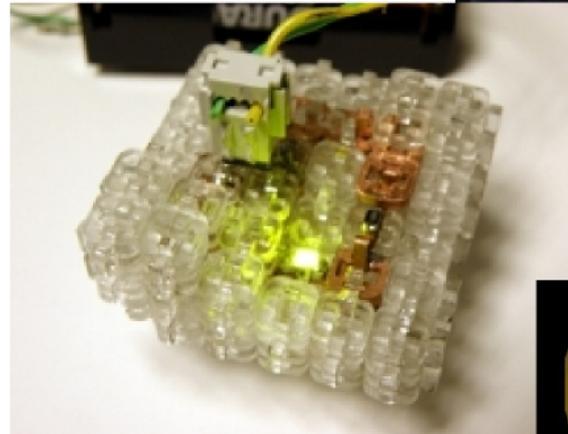
**1.0: computers → machines**



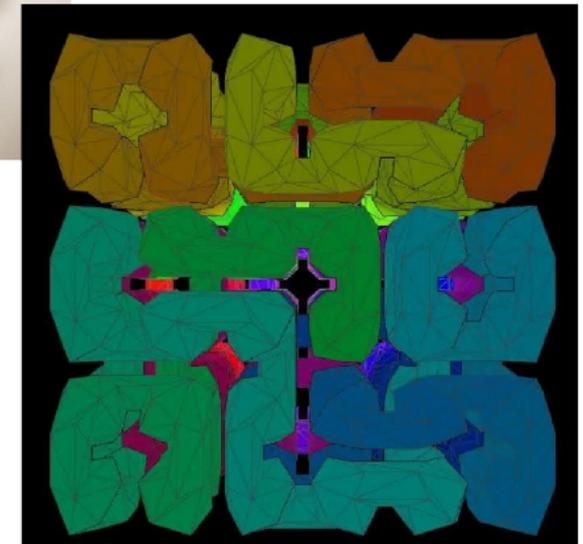
**2.0: machines → machines**



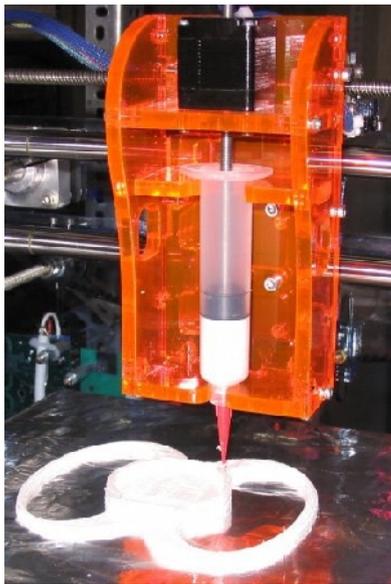
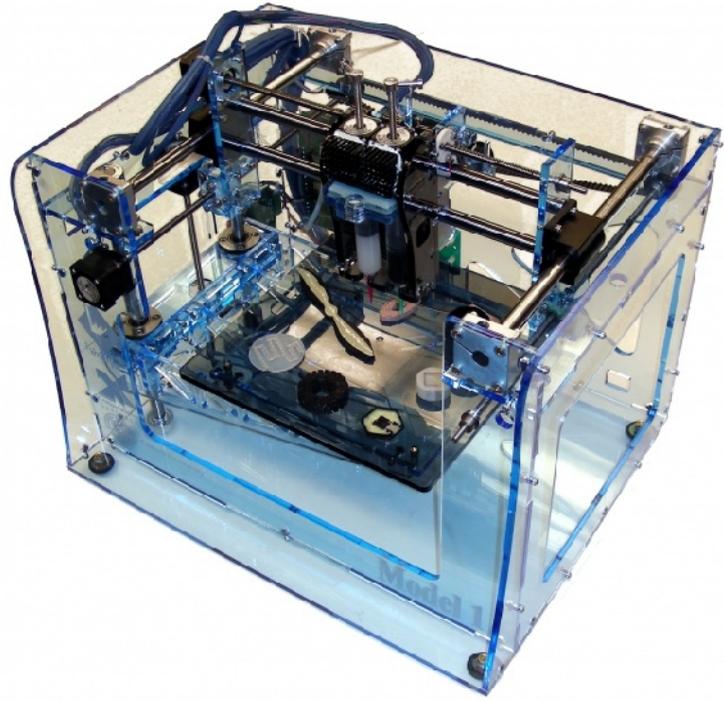
**3.0: codes → materials**



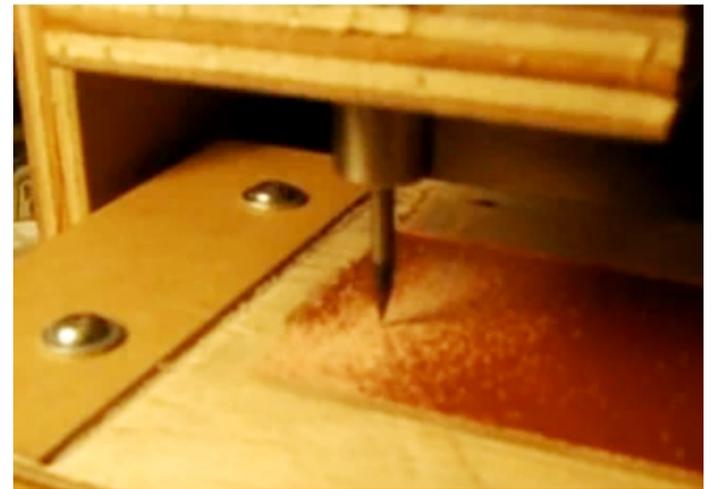
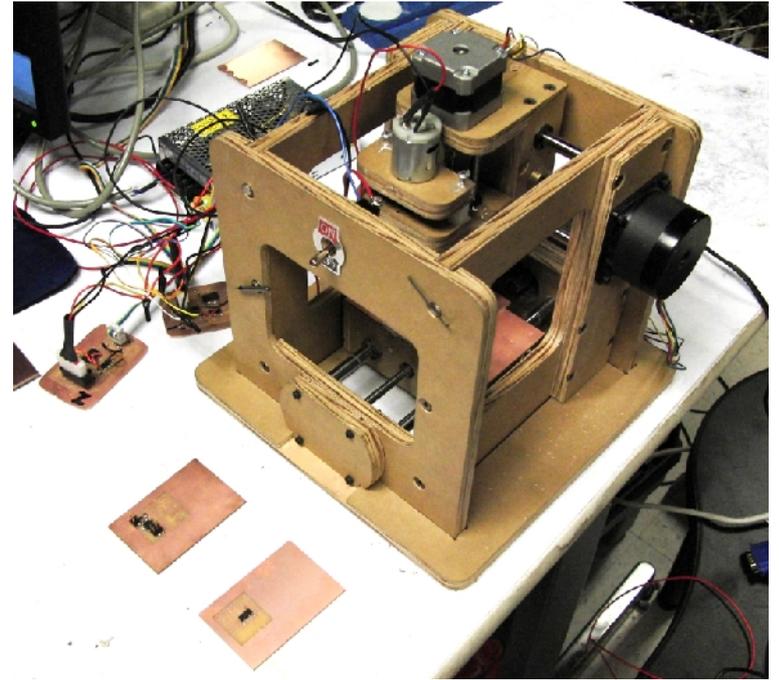
**4.0: programs → materials**



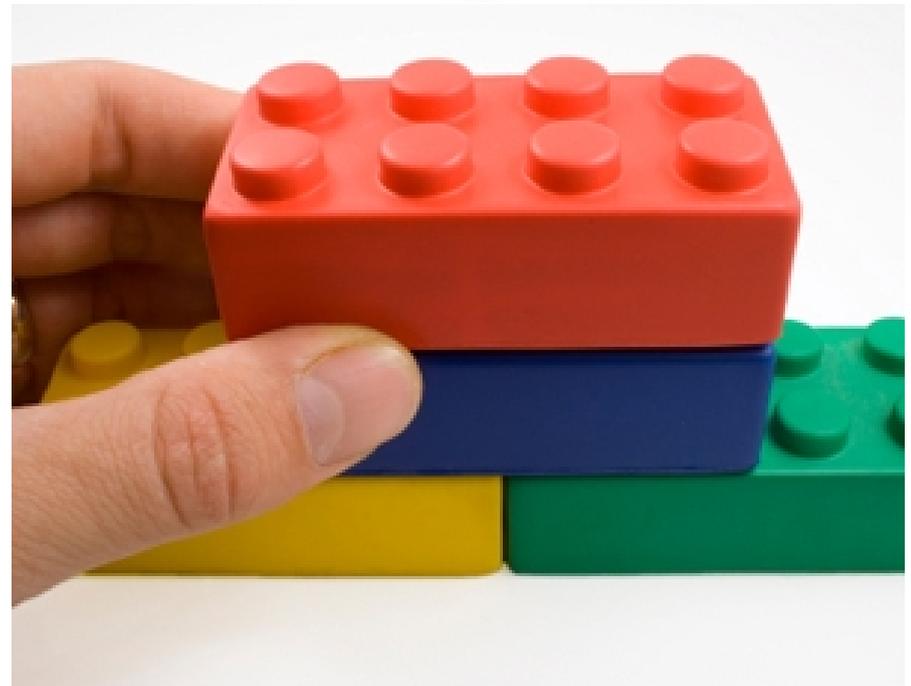
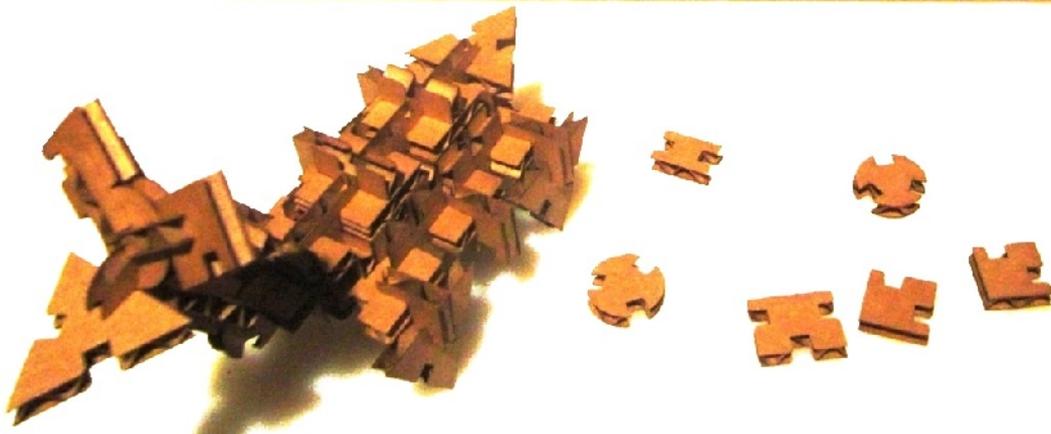
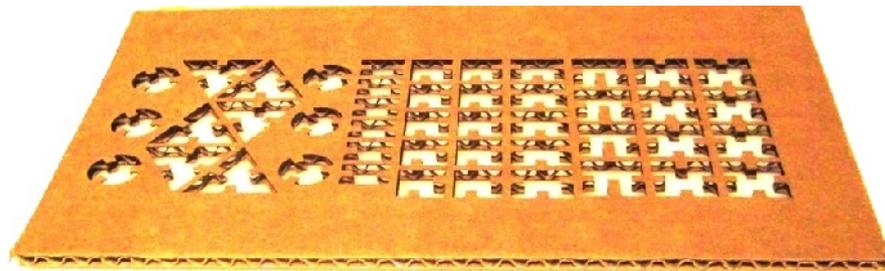
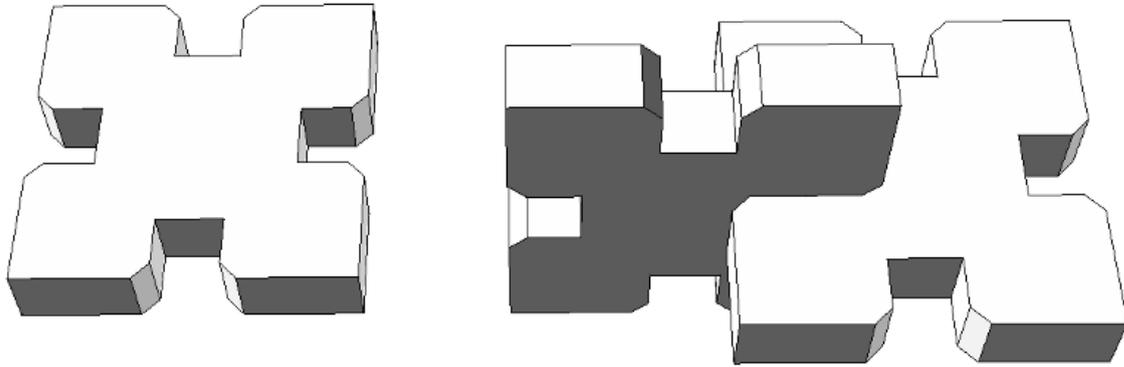
# Additive



# Subtractive

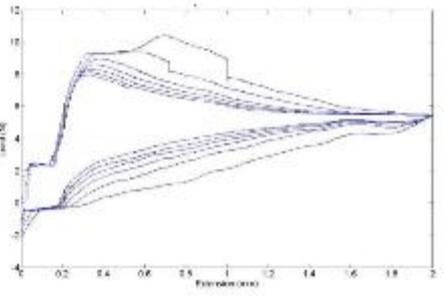
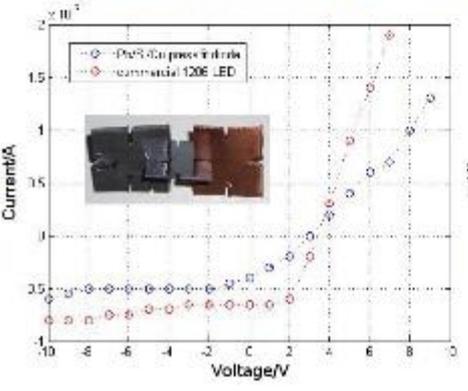
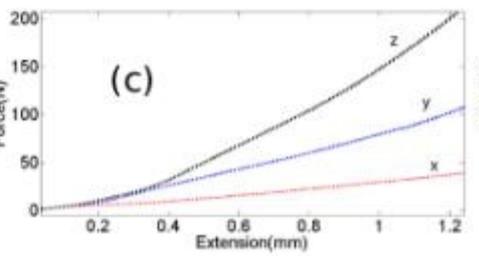
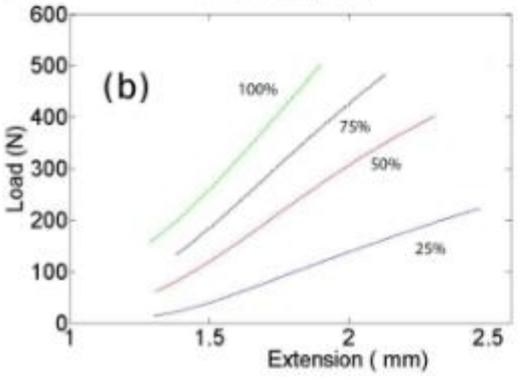
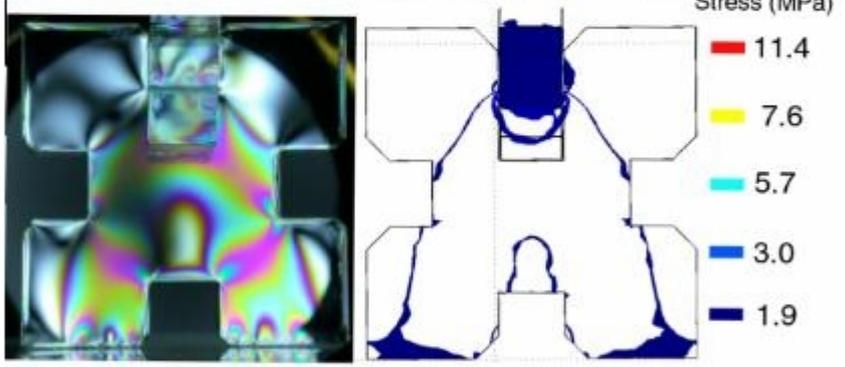
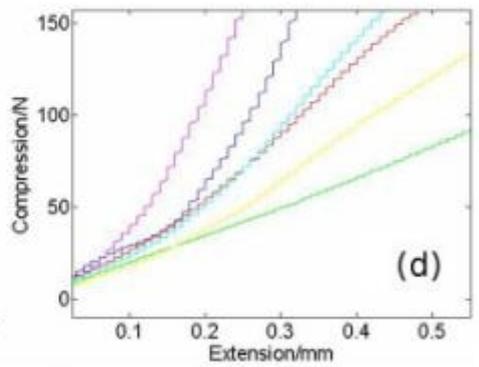
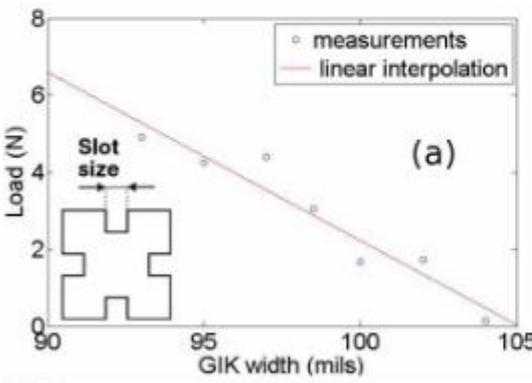
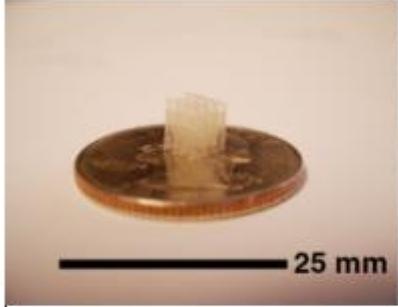
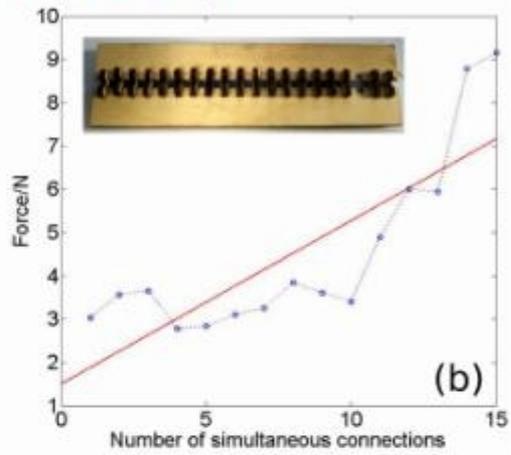
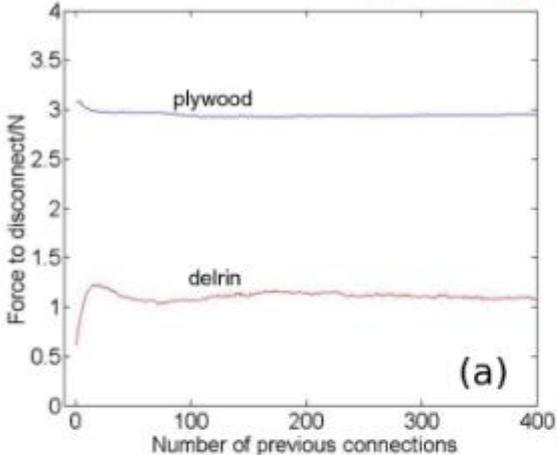
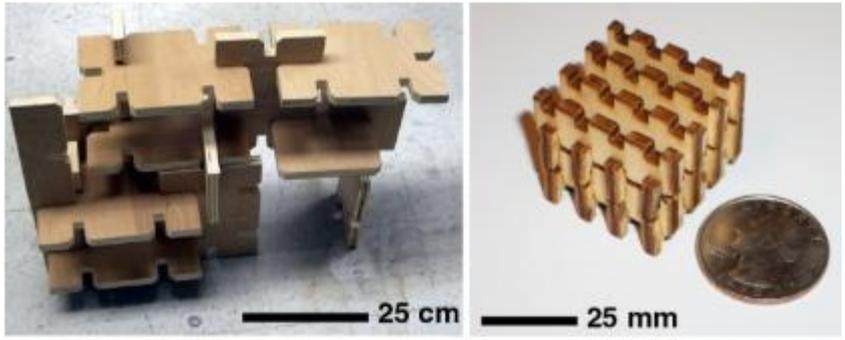


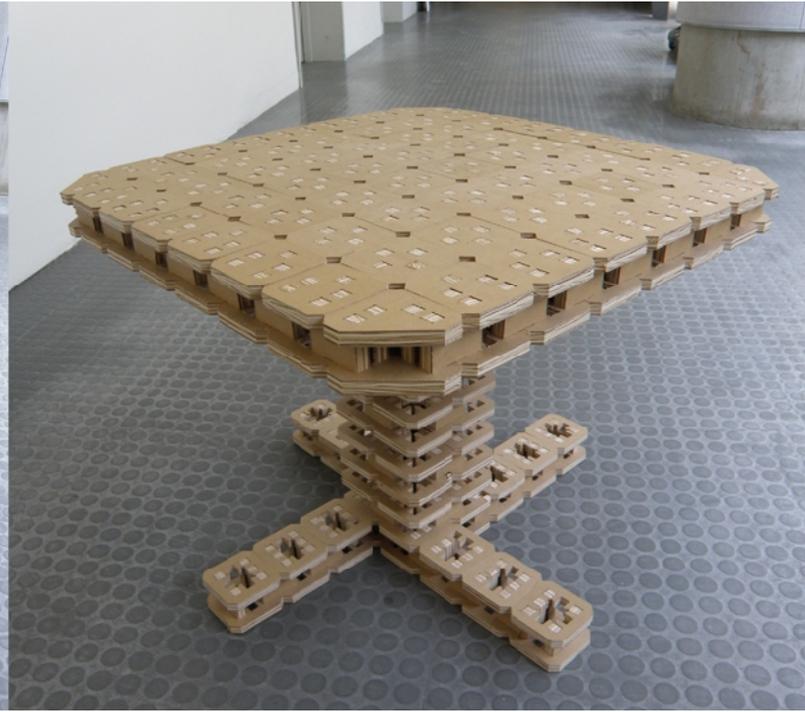
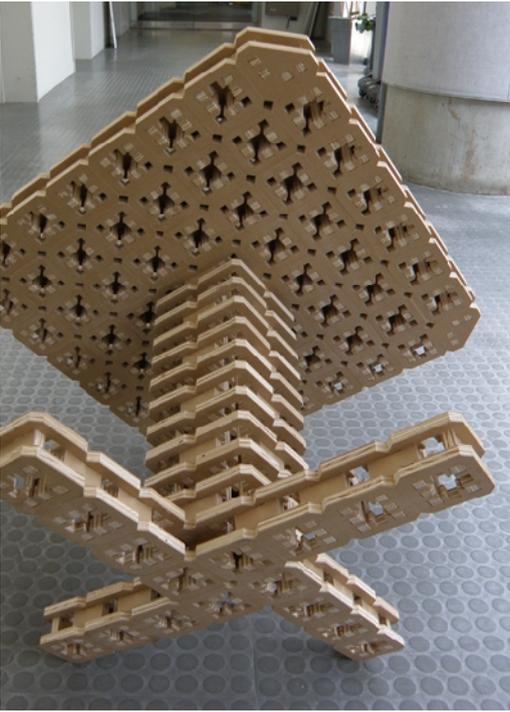
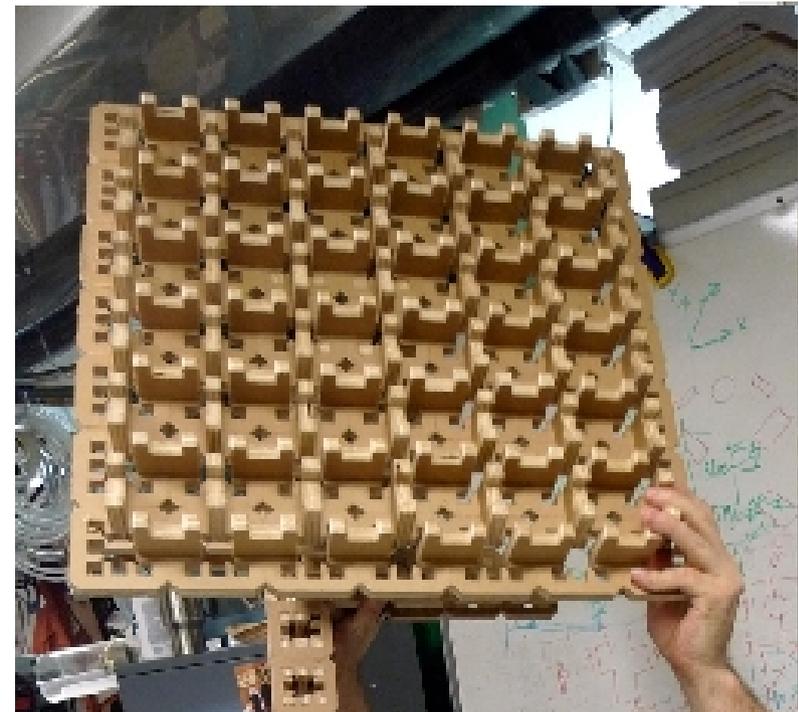
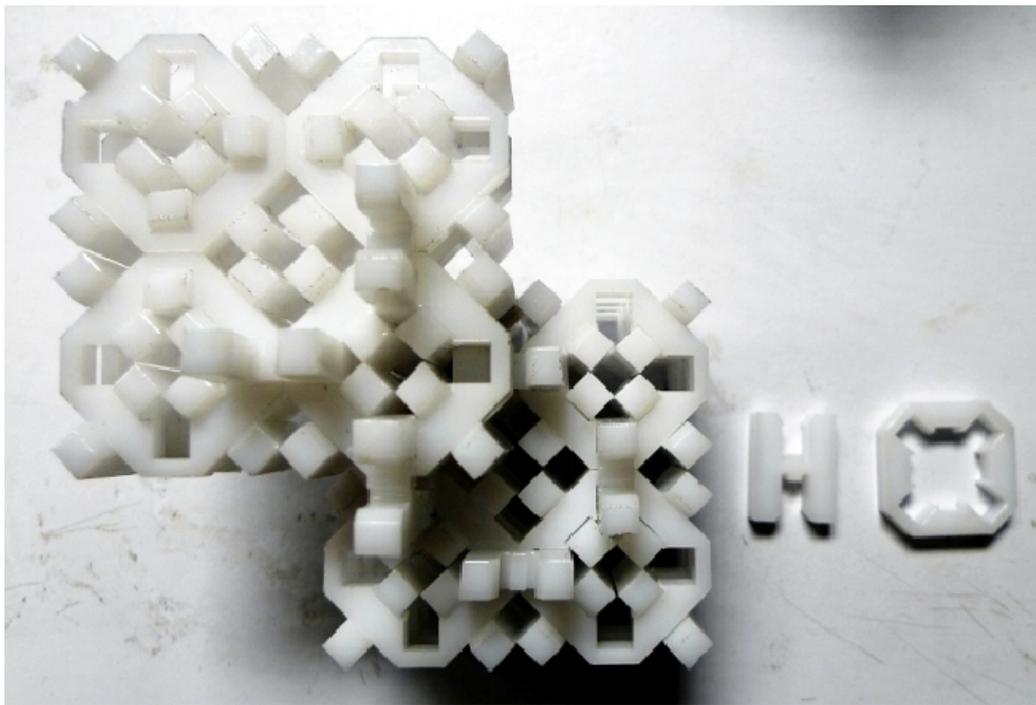
# Digital Materials

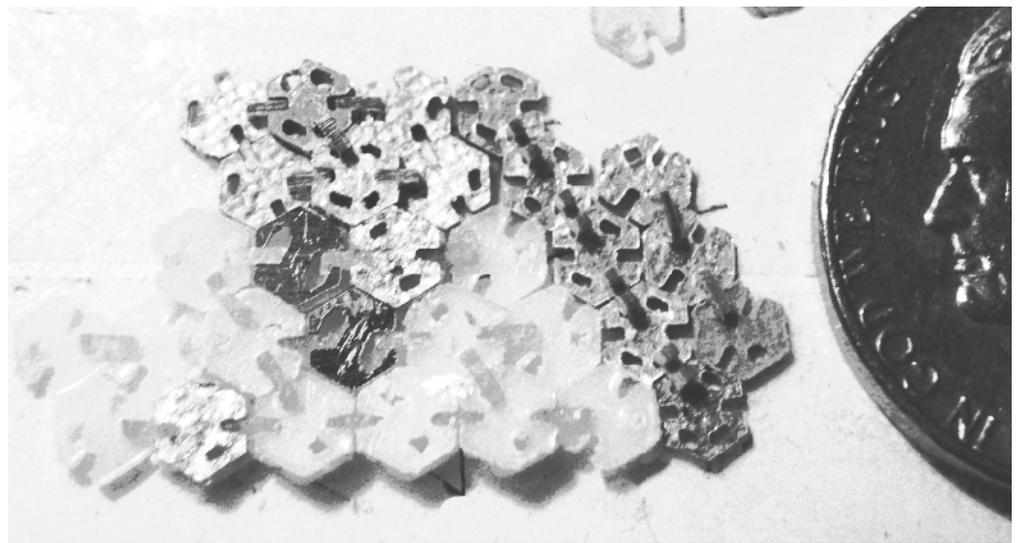
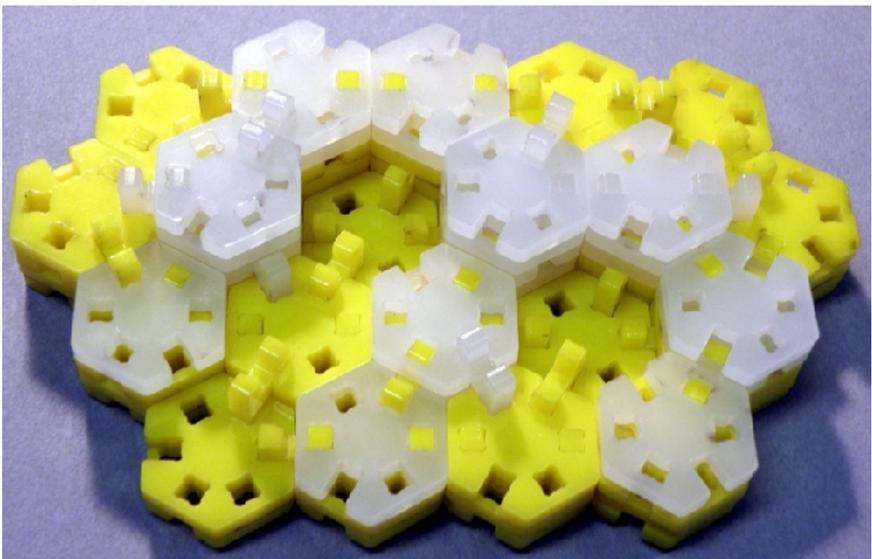
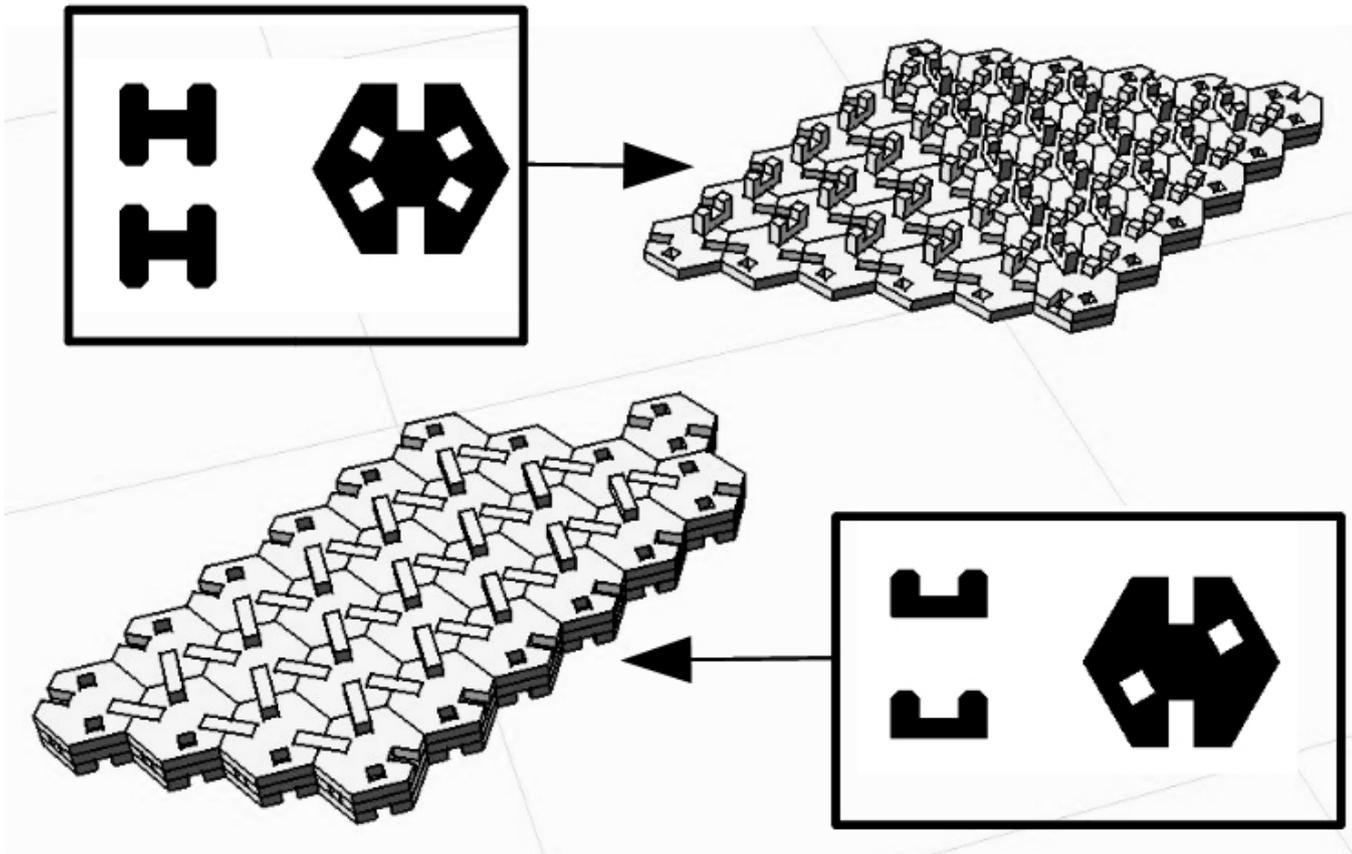


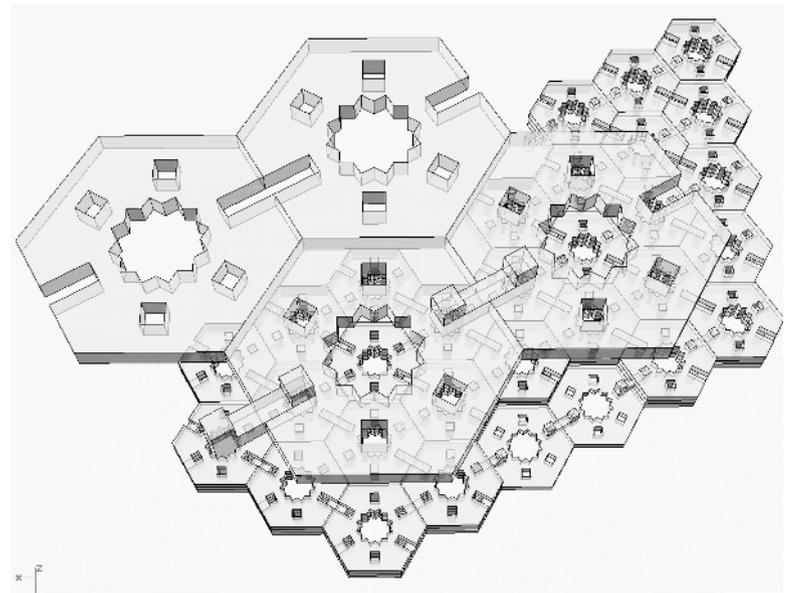
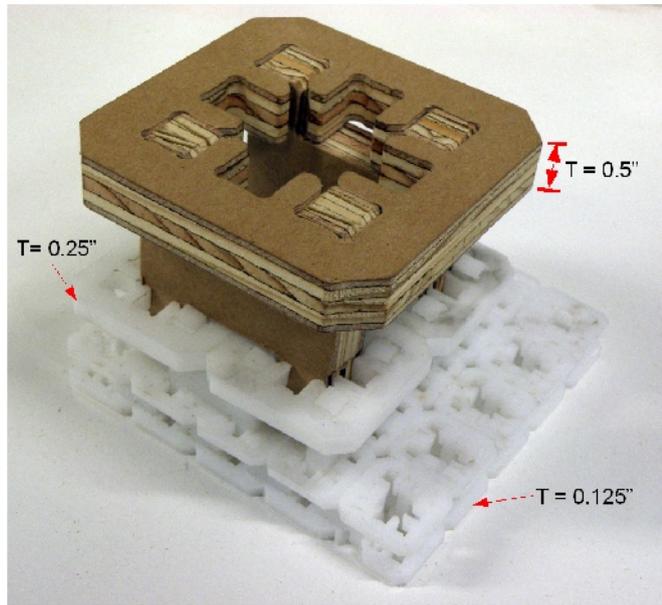
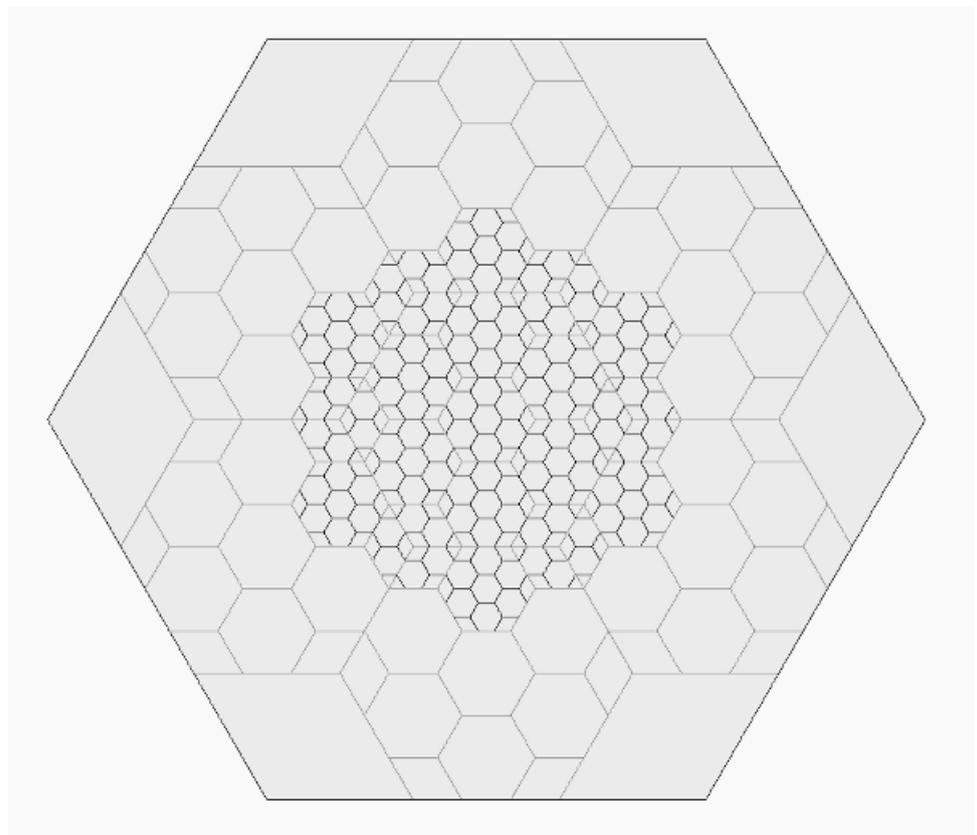
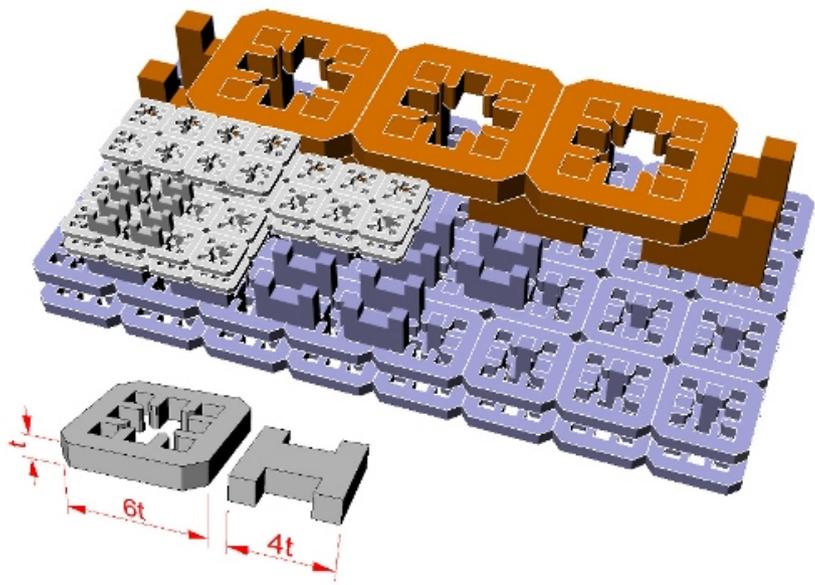
# digital materials

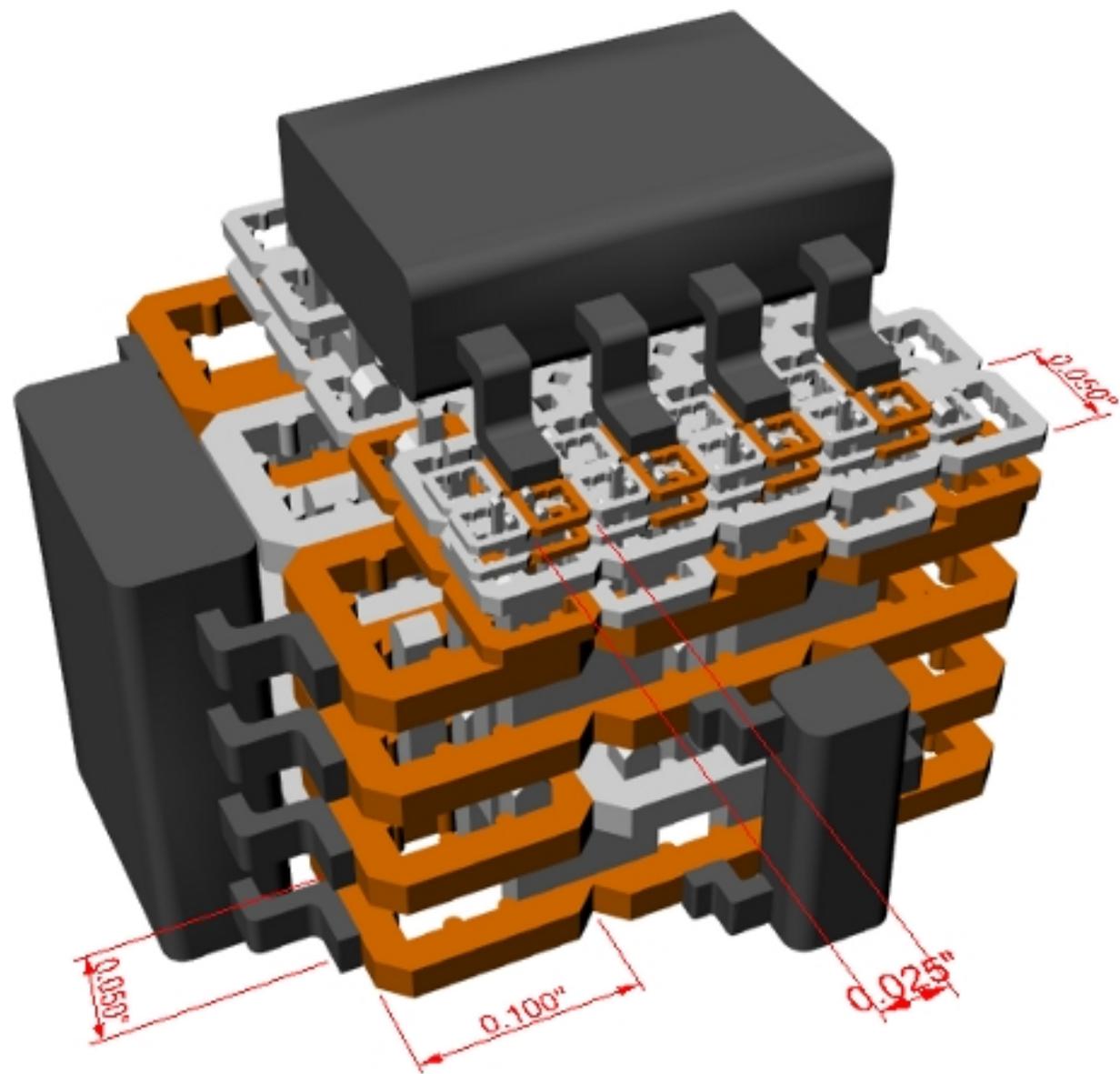
(George Popescu)

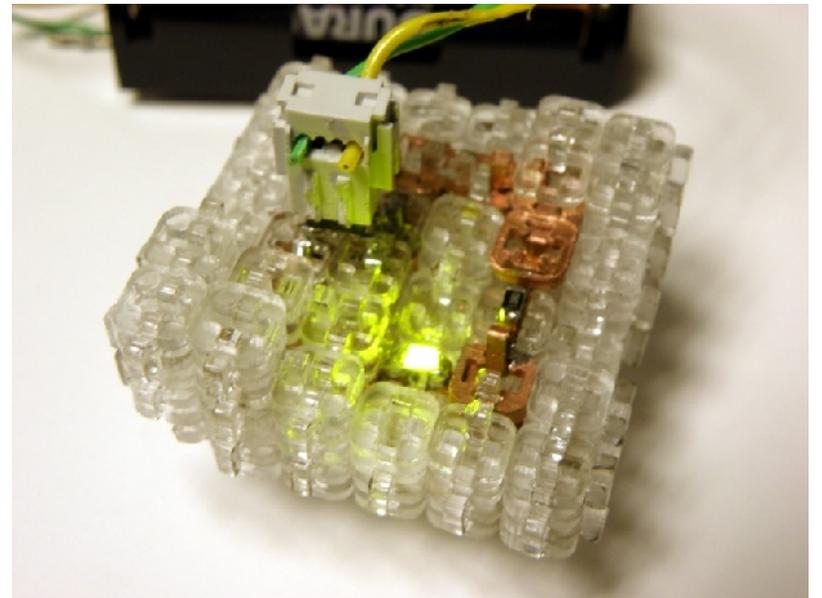
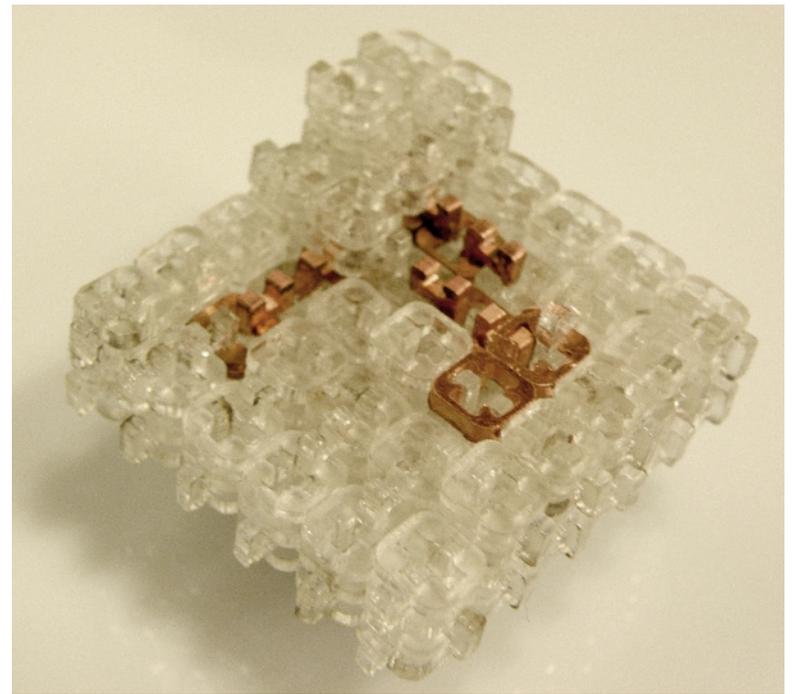


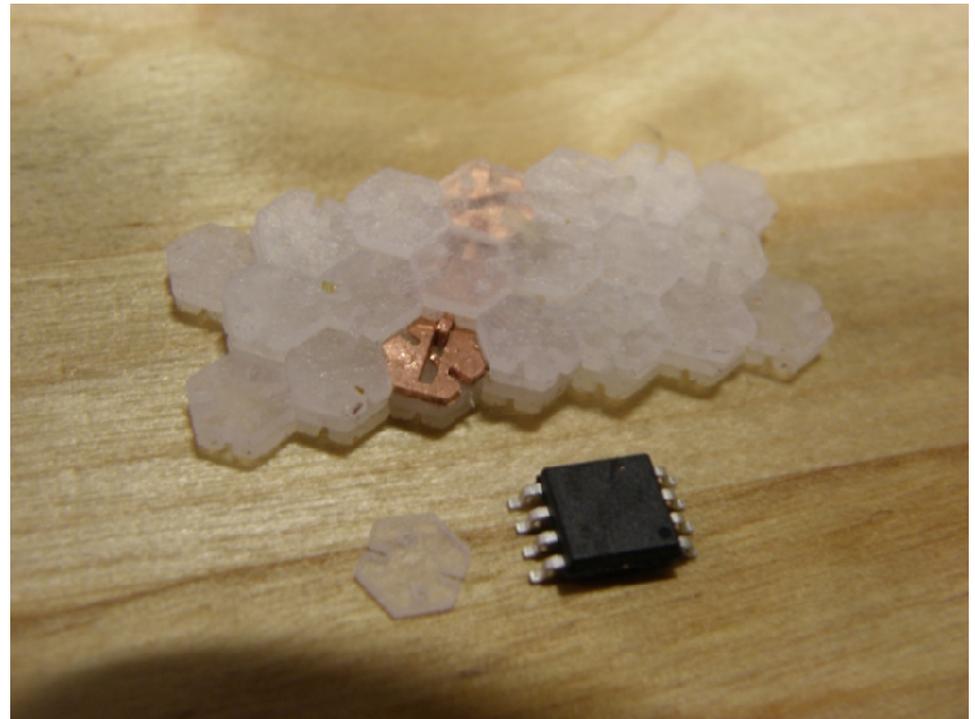
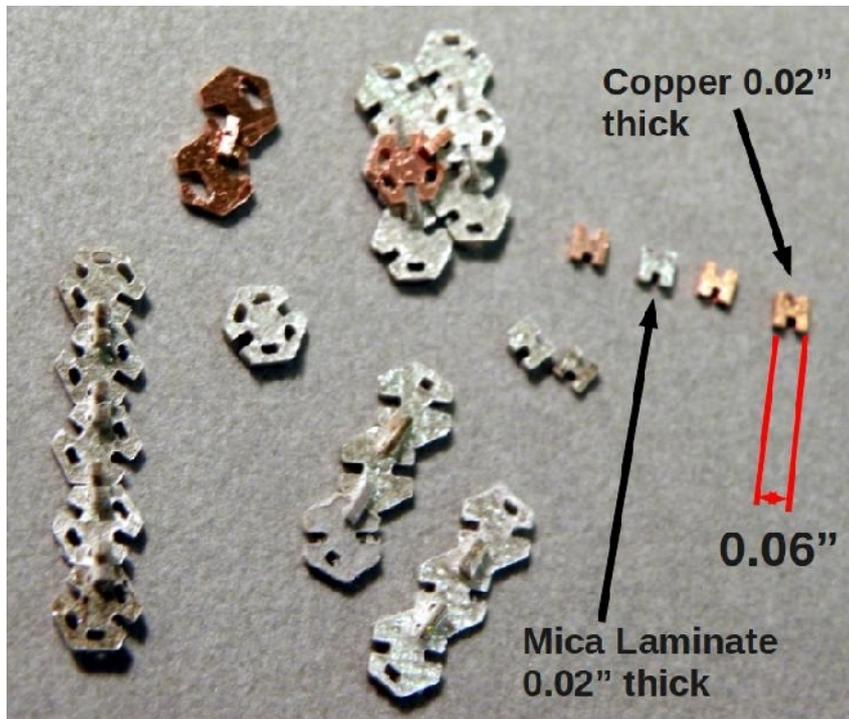
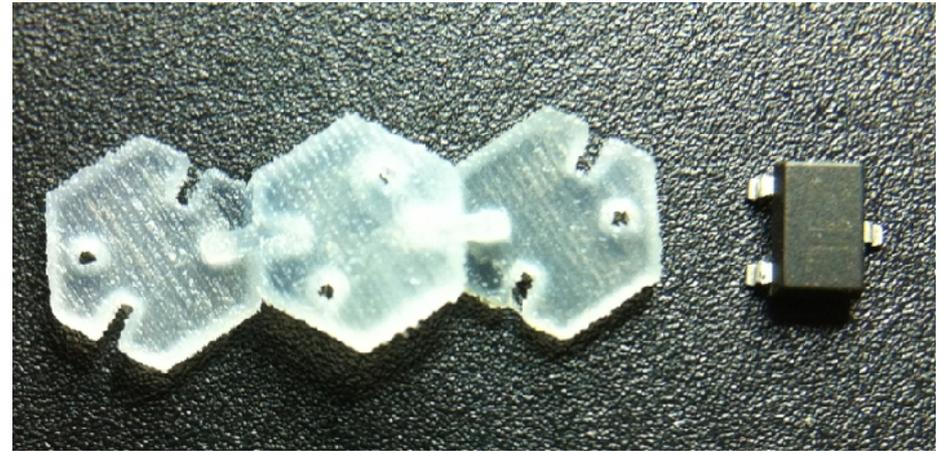
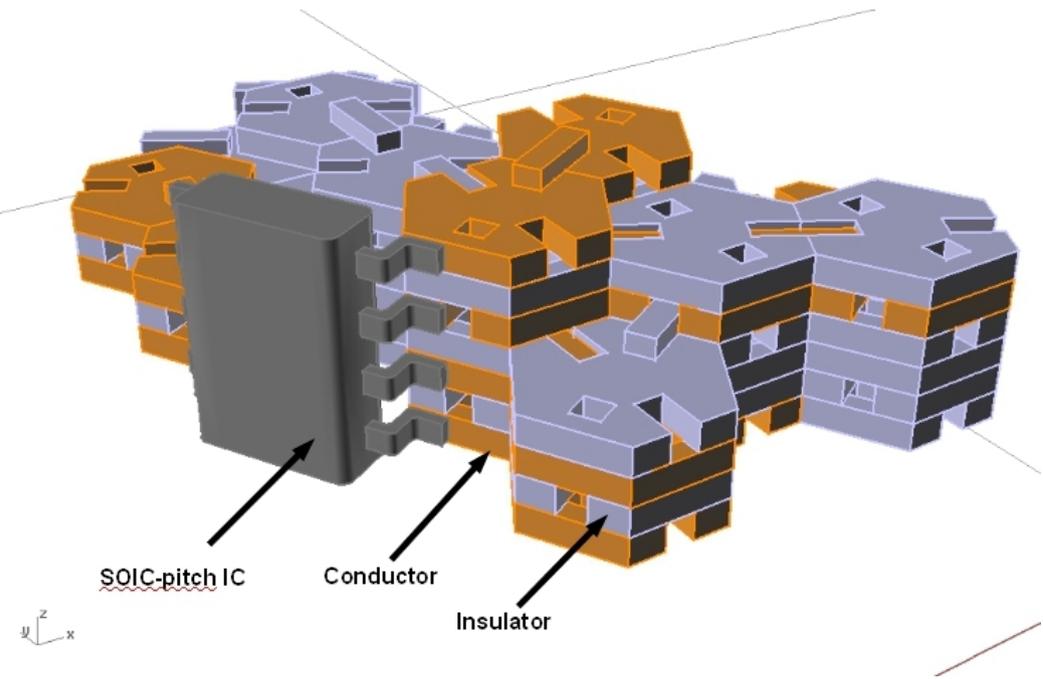


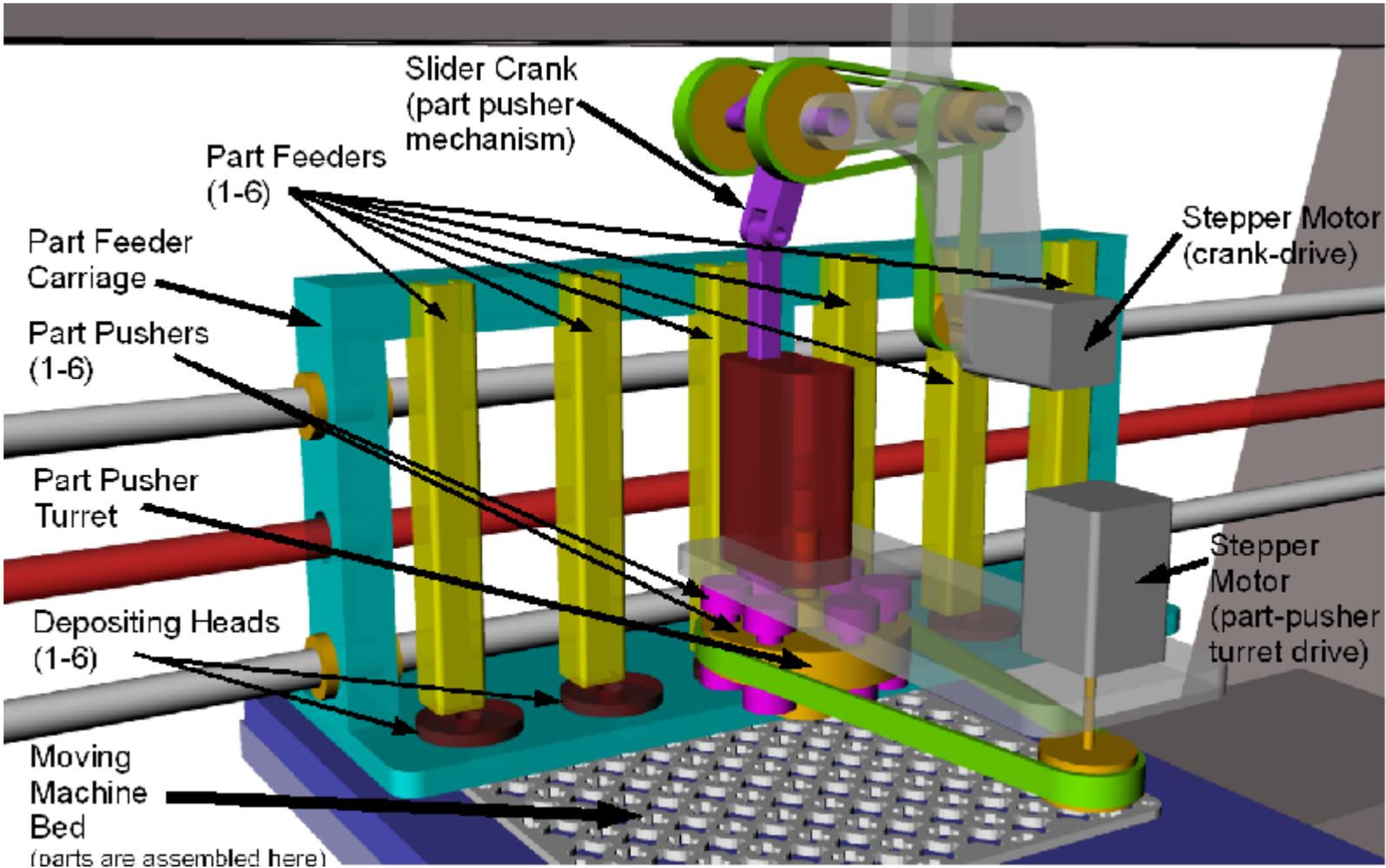


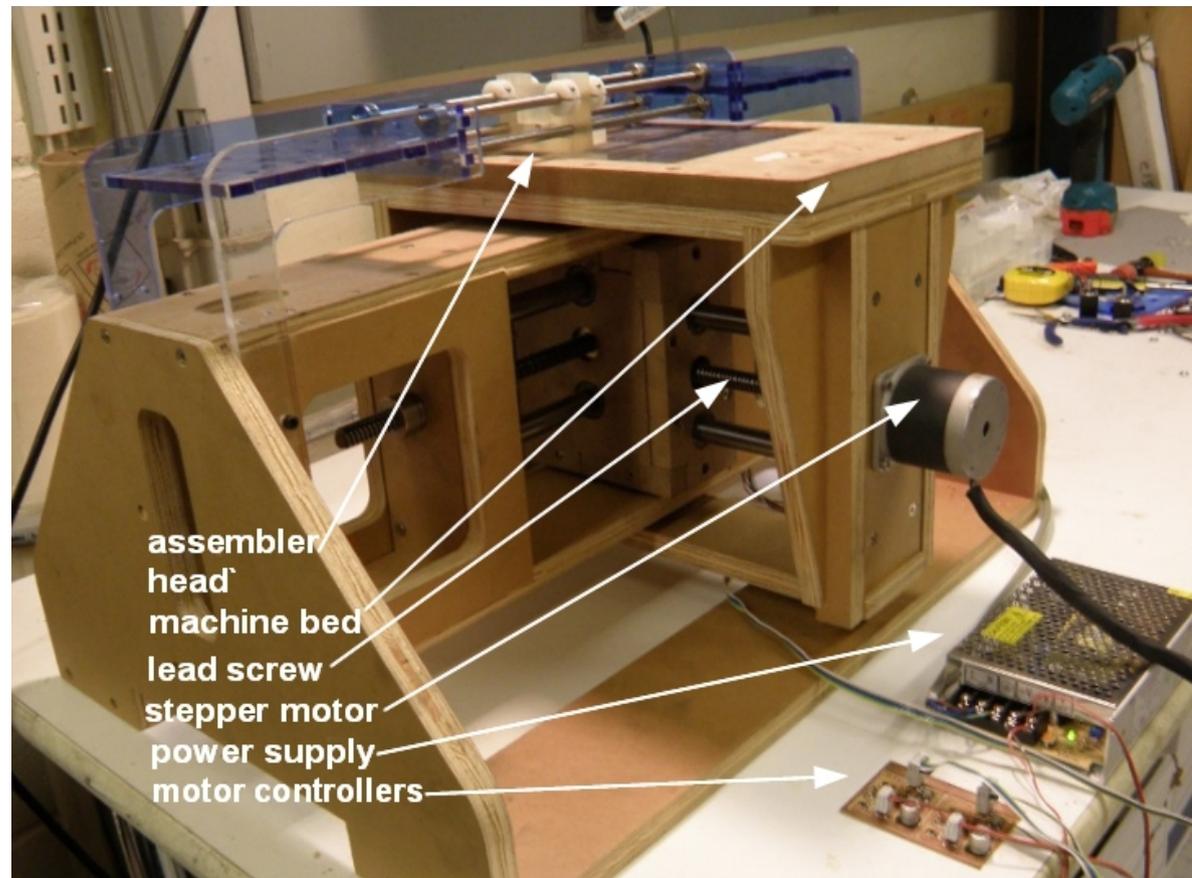
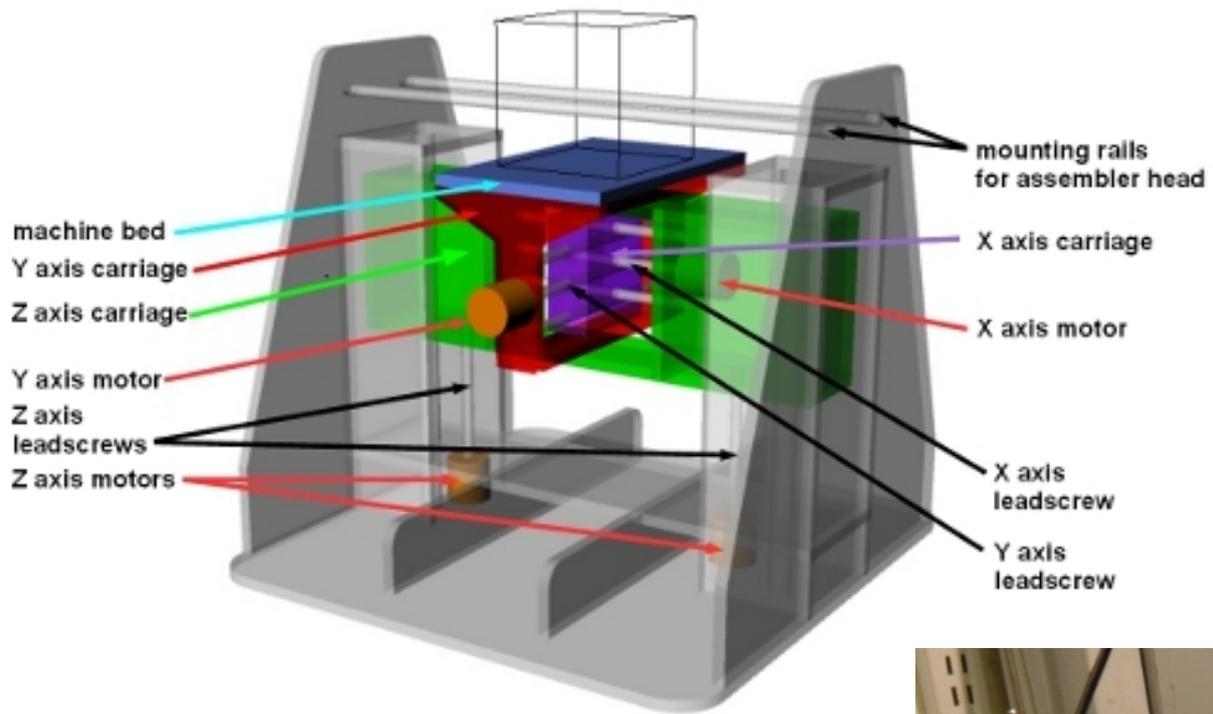


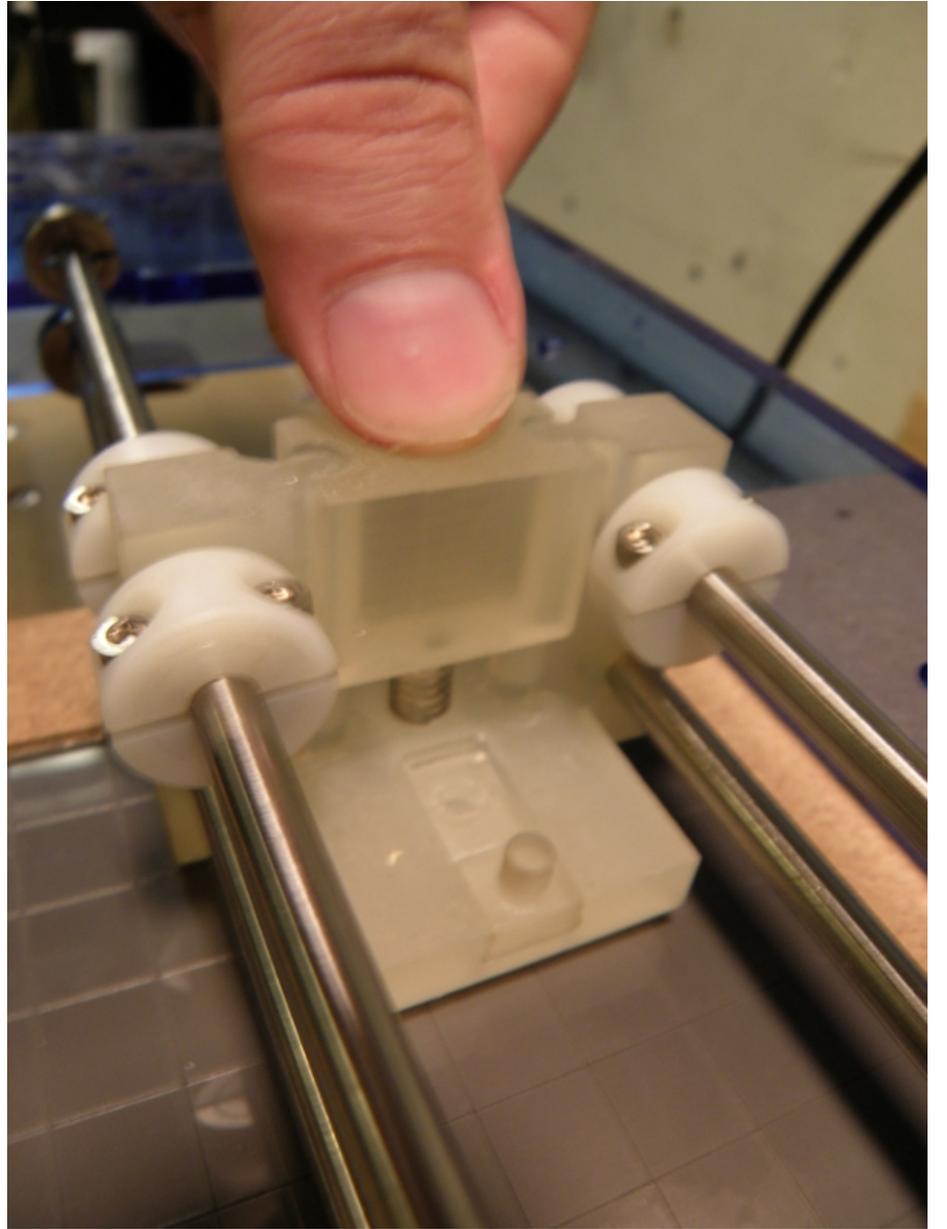
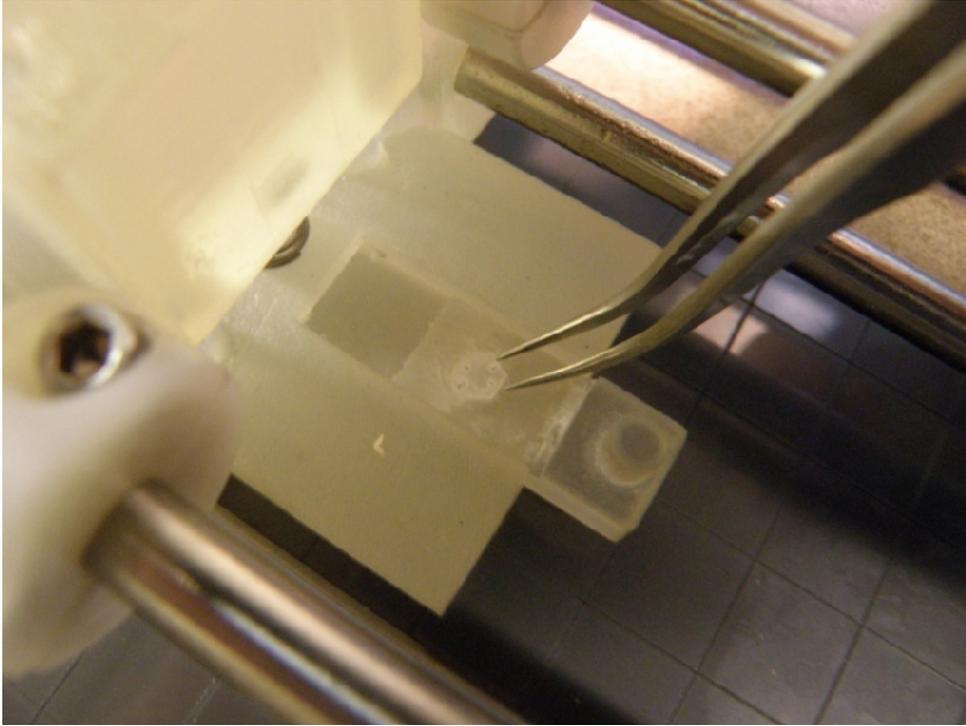


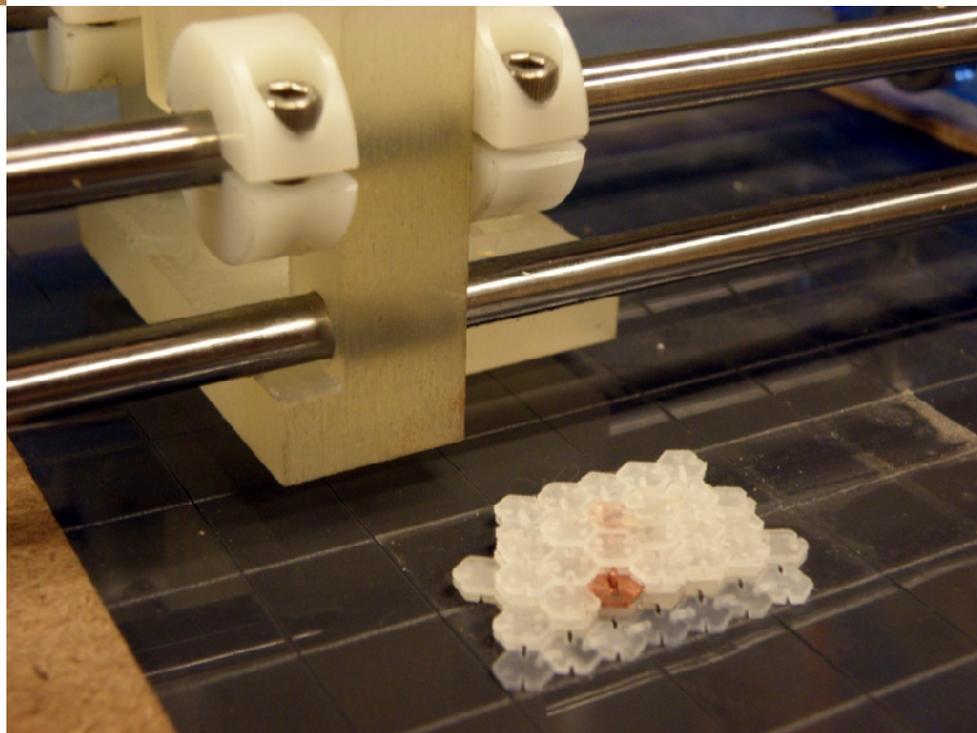
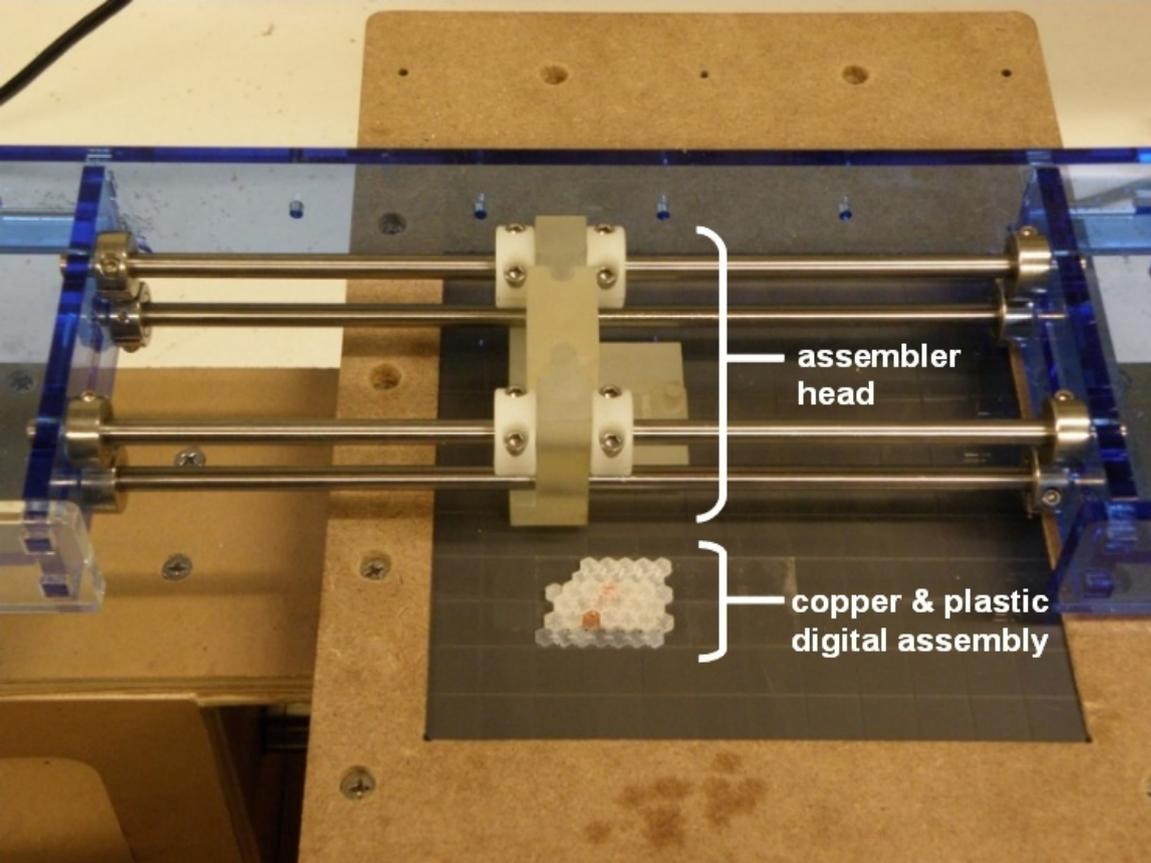












<b>Machine</b>	<b>~Min. Feature Size</b>	<b>~Min. Layer Thickness</b>	<b>~Build Time per 1x1x1" (25.4<sup>3</sup> mm)</b>	<b>3D Print Process</b>
Invision XT	0.003" (0.0762 mm)	.00158" (0.40132mm)	~6 hrs	Photopolymer
Dimension Elite	0.007" (0.1778mm)	.007" (0.1778mm)	~1 hr	FDM
Rep Rap Mendel	0.080" (2.032mm)	0.012" (0.3048mm)	~1 hr	Thermoplastic Extrusion
Objet Connex 500	0.001" (25.4 microns)	0.0006" (16 mcrons)	~1 hr	Photopolymer
<b>Digital Assembler</b>	<b>Part Assembling Rate</b>	<b>Voxel Size</b>	<b>Build Time per 1<sup>3</sup> (25.4<sup>3</sup> mm)</b>	<b>Number of voxels per 1<sup>3</sup> inch</b>
1.0	1 Hz	0.25" (6.375 mm)	~1 min	64
2.0	15 Hz	0.025" (0.635mm)	~1 hr	64000
3.0	15 kHz	0.0025" (0.0635mm)	~1 hr	64.0E+06
4.0	15 MHz	0.00025" (6.35 microns)	~1 hr	64.0E+09



